

EYFS Home Learning Ideas

Dear Parents/Carers,

I hope you managed to do some of the activities last week. Below are some ideas for your child's learning for this week. Most of the activities are suitable for both Reception and Nursery children. Where this is not the case, I have made additional suggestions for Nursery. Please try to do a little reading, writing and maths each day.

Routine/ Timetable Idea

Activity 1: Physical Exercise.

Activity 2: Maths.

Activity 3: Practical activity.

Activity 4: Literacy – Reading and writing.

Activity 5: Practical activity.

All children need lots of time to 'play' away from screens and technology. If your child enjoys playing on technology, maybe add a time-slot to his/her timetable for the day – it can be something to look forward to.

Ideas

WEEK BEGINNING: Monday 8th June 2020

Activity 1 (Physical Exercise):

- PE with Joe Wicks on YouTube (either at 9am or can be replayed at any time of the day)
- Choose **A Cosmic Kids Yoga Adventure** on YouTube to follow.
- Dance to some of your favourite songs. Think about how your dancing might change if you are playing a quiet song, a loud song, a slow song, or a fast song. You could also play musical statues. Choose someone to start and stop the music while you dance, then when the music stops, stand as still as a statue until it starts again.

Challenge: Can you dance like popcorn popping in a pan? Can you dance like water running from a tap?

Activity 2 (Maths):

- Go to <https://www.topmarks.co.uk/maths-games/hit-the-button> and practise your number addition to 10 and your number bonds to 10.

- **Number of the week is 16.** This number is $10 + 6$ (not a 1 and 6). See if you can find this number when you are out and about. Take photos. If you have Lego or Duplo at home, see if you can build a tower of 16 bricks. Have a race with a member of your family to see who can build a tower of 16 bricks first. If you don't have a suitable construction toy, you could try threading 16 beads, making 16 playdough balls or putting 16 pencils in a pot.

Challenge: How many bricks/beads etc. will you have if you take 2 away? How many would you have if you added 2 more to the original amount? Can you make 2 groups (necklaces, towers, pots of pencils etc.) with

the same number of bricks in? How many did you have in each group? Can you talk about some calculations to describe what you have just done? ($16-2=14$, $16+2=18$, double of eight is 16, $8+8=16$)

- Have 2 plates, some drinking straws and craft pom poms or cut small circles of paper. Ask your grownup to time you. See how many pom poms you can get onto 1 plate in 1 minute, by sucking them onto a straw and dropping them onto the plate. Ask your grownup to time you again, this time seeing how many pom poms you can get onto the second plate in the same way. Did you manage the same number, or did you beat your record? How many on each plate? How many altogether? Ask your grownup to write numerals 1-20 on post it notes, then to choose a numbered post it note to stick to 1 plate. Use the same method to put the correct number of pom poms on the plate. Can you put half or double the number on the second plate in the same way? Can you guess how many you will have if you put the same number on the second plate? Set a challenge of the total number of pom poms on both plates being 10. How many on one plate, how many on the other? How many different ways can you divide 10 pom poms between the 2 plates?

- Ask a grownup to write the numbers 1-16 on pieces of paper, or use number cards to 16 if you have them. Jumble them up and then try to put them back in the right order. Close your eyes and ask a grownup to remove one number. Can you guess which number they have taken away? How did you know? You could repeat this several times and then try to remove more than one number at a time.

Nursery children

Practise counting to 10, using your fingers to help you. Ask a grownup to write numerals 1-10 on post it notes. Using the method above, see if you can get the right number of pompoms onto 1 plate. Ask a grownup to time you and see how many pompoms you can get on a plate in 1 minute. Can you count how many pompoms you have managed to get on the plate? Try this several times. What was your highest score?

Activity 3 (Practical):

- Draw a picture of your pet if you have one or of your favourite animal if you do not. You could find scrap materials around the house that you could use to make a collage of your animal, or you could try to make a 3D model of your animal, using boxes, paper, tape and anything else that you have. You might like to try making a papier mache head of your animal (see instructions below). You could draw a plan to help you decide what you want your papier mache animal head to look like when it's finished.

Making a Papier Mache Animal Head

1. Crumple newspaper into a ball and then tape it together. Using a balloon will work too.
2. Cover the ears with tape, and then tape them onto your ball.
3. Repeat these **steps** to make different **animal** heads.
4. To make the **papier mache** mixture, stir together one part flour with two parts water (wallpaper paste will also work if you have any).
5. Let dry for at least 24 hours.
6. Now the fun part – painting



- Tidy your room. Think about the best place to keep your toys, so that you will always know where to find them and they won't get damaged. What does it feel like when your room is tidy? What does it feel like when your room is messy? Talk to your grownup about which you prefer.

- Funky Fingers Challenge: Make a temporary washing line in your house by tying string between two chairs. You can peg socks on the line, or just pegs by themselves. If you have pegs of different colours, you can try to make a repeating pattern with the pegs (red peg, blue peg, red peg, blue peg etc. for example).

- Play spot the difference at <https://www.bbc.co.uk/cbeebies/puzzles/the-furchester-hotel-spot-the-difference>

Activity 4 (Reading and Writing):

- If you have a copy of it, read 'On no George' by Chris Haughton. If you do not have a copy, a version of it is available online at <https://www.booktrust.org.uk/books-and-reading/have-some-fun/storybooks-and-games/oh-no-george/>. Talk about what you can see in the pictures and what is happening. Look at the way George looks in each of the pictures. How can you tell when he is happy and excited? How do you know when he feels sad? Talk about how his face changes and how his eyes look each time. What does his body position tell you about how he is feeling? Can you pretend to be George in each scene and change your eyes, your face and your body to show you feel either happy or sad? Join in with 'Oh no George!' on each page. You could try saying it in a loud or quiet voice, or a cross or sad voice. You could try acting out parts of the story with your family.

- Make up your own story about an animal. Decide on the animal that your story is going to be about; you might want to use some of the drawings you have made of your pet or favourite animal. Maybe your animal is going to get into trouble like George? Or is your animal going to rescue someone who needs help?

- Create some family agreements that will help you look after your home and each other's things. How could you be helpful and work as a team? Draw up a chart with some suggestions for keeping your home nice for everyone. For example, I will help to... or I can help mummy/daddy/my brother...

- Go to <https://new.phonicsplay.co.uk/resources/phase/2> and practise your blending. Remember some words are fake or made-up words. You should know all the phase 2 sounds now so practise 'All Phase 2'. If you have come across some digraphs in your reading, please also use the Phase 3 games to practise reading the digraphs.

- Use the words on your reading sheets to write sentences, e.g. I can smell a flower. A frog can jump.

- Look at https://www.oxfordowl.co.uk/for-home/find-a-book/library-page?view=image&query=&type=book&age_group=&level=&level_select=book+band+3%3A+yellow&book_type=&series=#

There are a selection of reading books available online for your child to practise his/her reading. Please go to Level, Book Bands and most children are working within Pink-Yellow. You may come across digraphs ("2 letters, 1 sound"). Please look at the link below to help explain these sounds:

<https://www.bbc.co.uk/cbeebies/grownups/the-alphablocks-guide-to-phonics>

Go to the Digraph section (Yellow).

- Remember to read a little every day and to try and get a bedtime story in most nights.

- Practise your letter formation using pre-cursive letters. A copy of the formation is attached below. Try not to use 'tracing practice sheets' but rather encourage your child to write sentences or notes using the correct letter formation. You could also write out the sentence and your child can copy it (this would be purely practicing letter formation)

Nursery children Join in with the repeated phrases in 'Oh No George!' talk about what you can see in the pictures and how George is feeling throughout the story. Practise making marks with pens, pencils and paint. You can also use some salt or tea leaves in a tray and your fingers to make marks. Ask your grownup to help you make a list of things you can do to help at home. Decorate the list and put it up somewhere, to remind you what you have agreed to do. Have a go at writing your name at the bottom of the list too.

Activity 5 (Practical):

- Take the quiz below to discover how much you know about animals in stories

<https://www.bbc.co.uk/cbeebies/puzzles/animals-in-books-quiz>

- Find 5 familiar objects. Look closely at them, thinking about how big or small they are, which shapes you can see in them and which materials they are made of. Place the objects in a bag. Ask a grownup to choose

one of the objects, without letting you know which one they have chosen. Ask them to describe the object they have chosen and see if you can guess which one it is. You could also try this game with 2D and 3D shapes to help you learn about the properties of different shapes (for example 'this shape has three sides and three corners').

Challenge: Can you describe an object or shape for your grownup or sibling to identify?

Nursery children Use objects and 2D shapes.

- How many animals will you see in a week? Keep a paper and a pencil with you throughout the week. Make a mark every time you see an animal. You could make your own chart with the names of the animals and drawings of them on. Put a tick next to each one every time you see it. These could be animals such as dogs or birds that you will see out on a walk, or minibeasts that you discover in your garden. Have a guess how many you will see before you start. Did you see more or less than you thought? Play this with your siblings to see who saw the most animals over the week. Don't forget to check on your ladybird house if you made one last week, there may be lots of them in there!

- When you wake up each morning, listen to all the birds singing. Different birds make different sounds. How many different sounds can you hear? Can you copy the sounds that you hear?

My Phase 3 Sound Mat

j 	v 	w 	x 	y 	z 	zz 	qu 		
ch 	sh 	th 	ng 	ai 	ee 	igh 	oa 		
oo 	oo 	ar 	or 	ur 	ow 	oi 	ear 		
air 	ure 	er 	 visit twinkl.com						

My Phase 2 Sound Mat

s 	a 	t 	p 	i 	n 	m 	d 
g 	o 	c 	k 	ck 	e 	u 	r 
h 	b 	f 	ff 	l 	ll 	ss 	

Aa Bb Cc Dd

Ee Ff Gg Hh Ii

Jj Kk Ll Mm

Nn Oo Pp Qq

Rr Ss Tt Uu Vv

Ww Xx Yy Zz